



# SpanSion Automotive Business and MCU Solution

**Takeshi Fuse, SVP, MCU Business Group**

**OCTOBER 3RD, 2014**

# スパンション会社概要

## スパンション (NYSE: CODE)

売上 : \$1.3B

従業員数 : 4,000

製品数 : 10,000+

特許件数 : 5,000

顧客数 : 10,000+

4/30/13

AM事業  
統合発表  
—  
契約調印

8/1/13

統合完了  
—  
“Cash  
Register  
Works”

Flash

世界一のNORフラッシュメモリ・サプライヤ

MCU

ARM /オリジナル・コア - 日本 2位

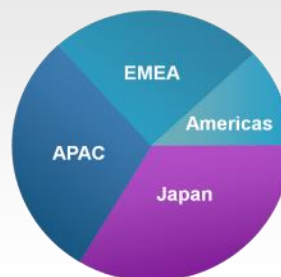
Analog

PMICs, LED照明, エナジーハーベスティング(EH)

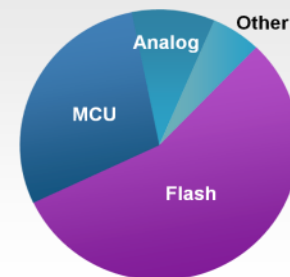
セグメント別



リージョン別



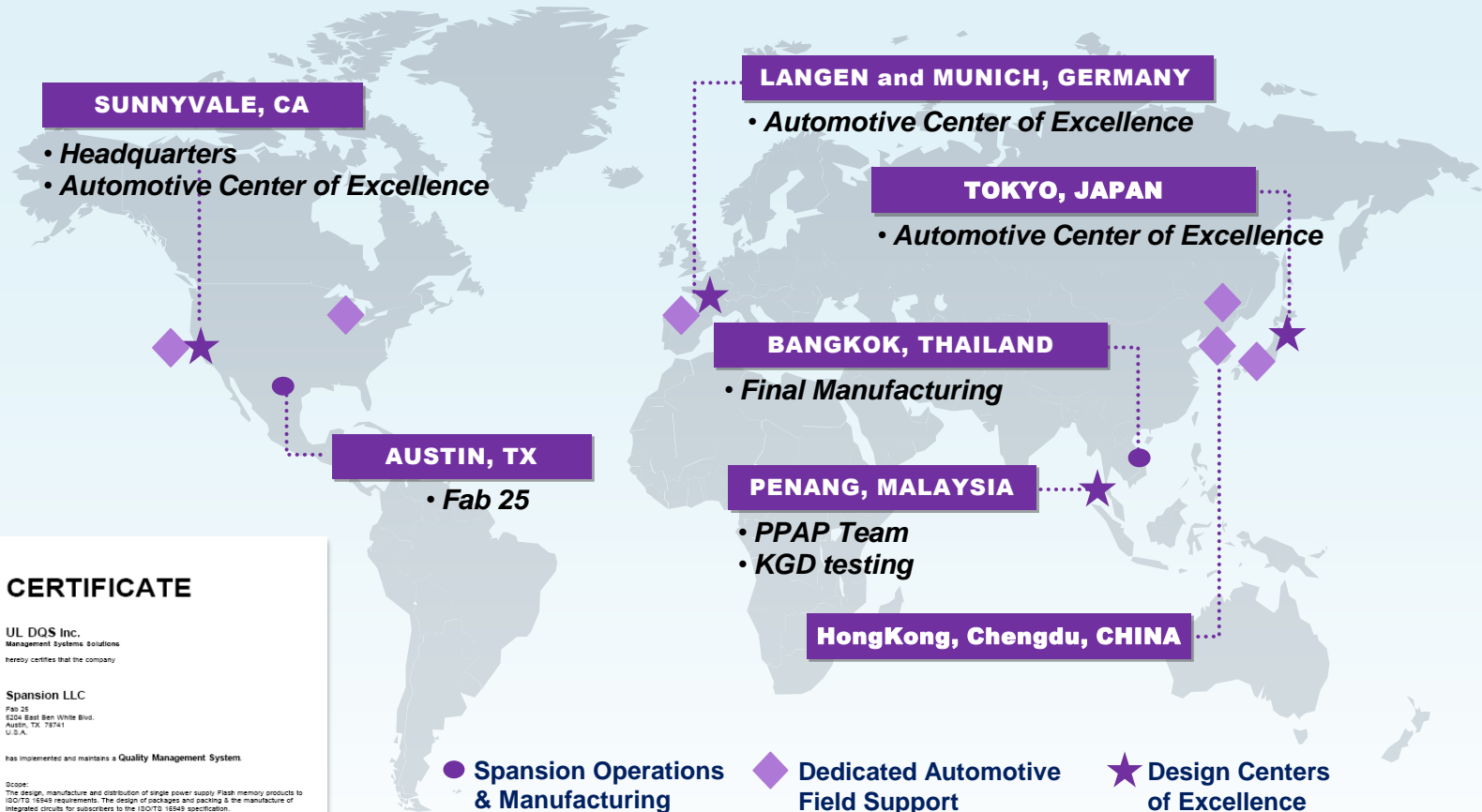
ソリューション別



特徴

Global footage  
+ 豊富な国内サポートリソース

# Spansionのグローバル拠点



● **Spansion Operations & Manufacturing**  
All sites are ISO/TS certified

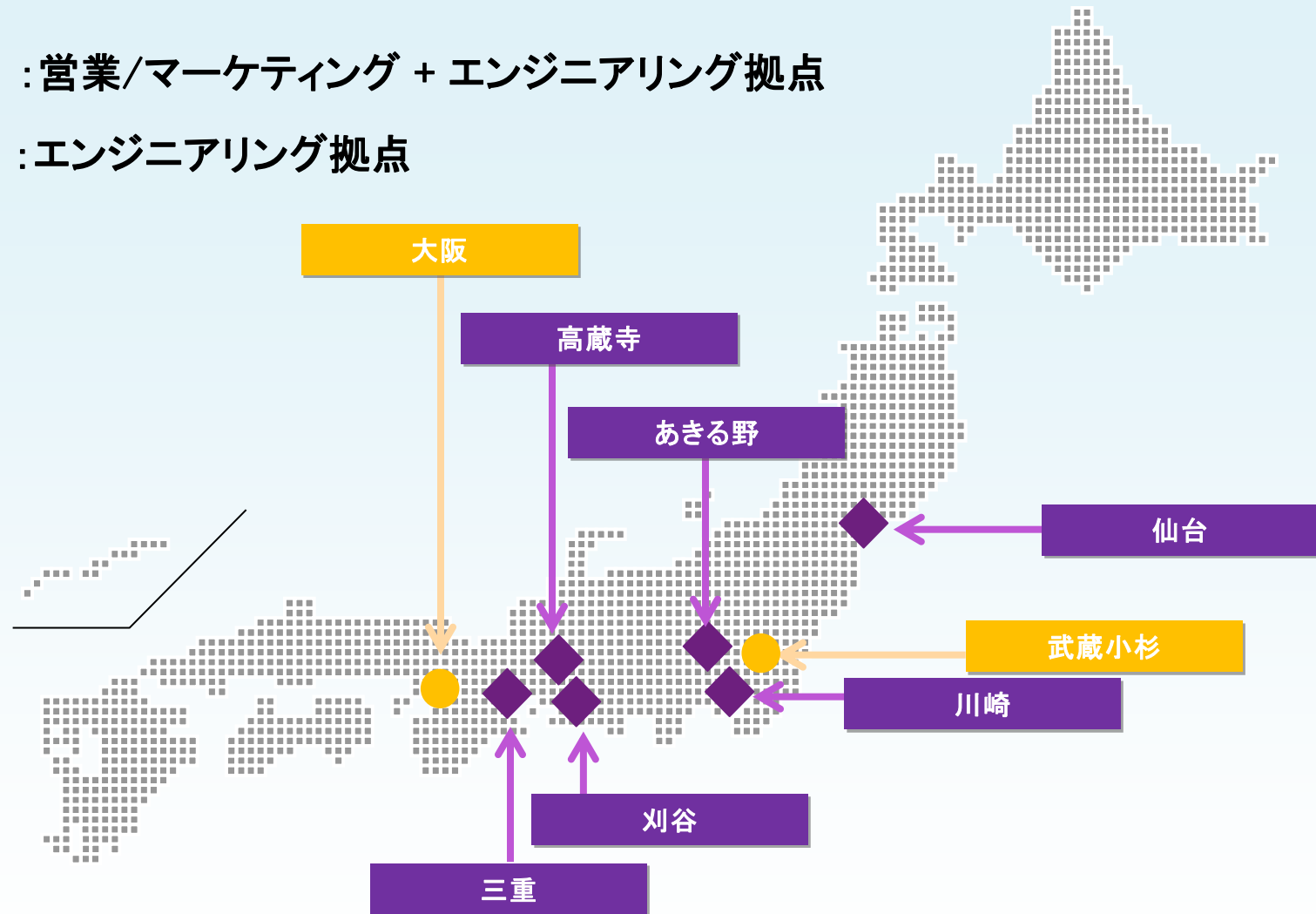
◆ **Dedicated Automotive Field Support**  
Detroit, Michigan  
Indianapolis, Indiana  
Milan, Italy  
Munich, Germany  
Paris, France  
Shanghai, China  
Chengdu, China  
Seoul, Korea  
Sunnyvale, California  
Tokyo, Japan

★ **Design Centers of Excellence**  
Langen & Munich, Germany  
Sunnyvale, California  
Tokyo, Japan  
Penang, Malaysia (PPAP)

# SpanSIONの国内拠点

● : 営業/マーケティング + エンジニアリング拠点

◆ : エンジニアリング拠点



# 車載テクノロジーの進化

3W Vehicle  
(Benz)  
4W Vehicle  
(Daimler)



1886

Gasoline

Electronic  
Fuel  
Injection



1960

HVAC

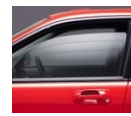


1980

AT



Electronic  
Windows



Airbag



ABS



Navi



1990



4bit  
MCU



8bit  
MCU



16/32bit  
MCU

Benz S-class  
(CAN)



1991

CAN MCU

PRIUS  
(HEV)



1997

LIN MCU  
FlexRay MCU

EyeSight  
(PSS)



2008

MCU

LEAF  
(EV)



2009

Dual Core MCU  
for Twin motor

FCV



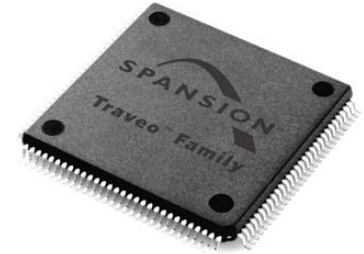
2017

CAN FD MCU  
Traveo™ Graphics

# Spansion: 車載分野への ARM® コア導入を主導

## Spansion TRAVEO™ 車載向け MCU ファミリー

ARMコアを採用



2014年 5月

ツインモータ  
制御

業界初のデュアル・コア  
ARM® Cortex®-R5車載MCU

2014年6月

ボディ制御

高速社内ネットワークを主導する、CAN  
および CAN-FD に対応

2014年10月

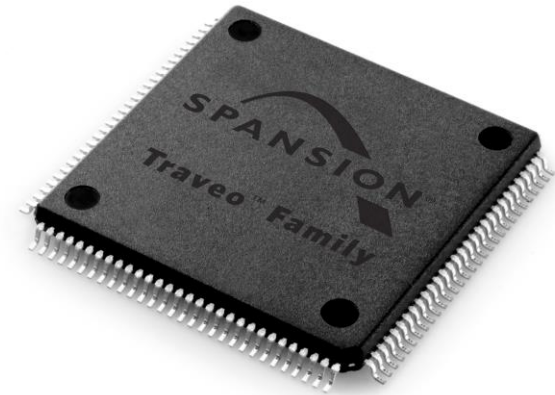
グラフィック  
ス・クラスタ  
MCU

業界初の 3D対応  
ARM® Cortex®- R5 コア採用クラスタ  
MCU

## 本日の発表: Traveo™ファミリに、3D対応グラフィックスMCUを拡充

Spansionの新しい車載向けMCU Traveoファミリに、独自開発の3D対応グラフィックス・エンジンとHyperBus™メモリ・インタフェースを搭載した製品シリーズを発表。  
幅広い車種へのクラス導入を支援。

- リッチなグラフィックス表示を可能とする、業界初の3D対応ARM® Cortex®-R5コア採用、車載MCU。
- 革新的なSpansionのHyperBus™インタフェースを搭載したMCU。
- 多様な通信プロトコルとグラフィックス・インタフェースをサポート。
- 先進の音声処理機能。





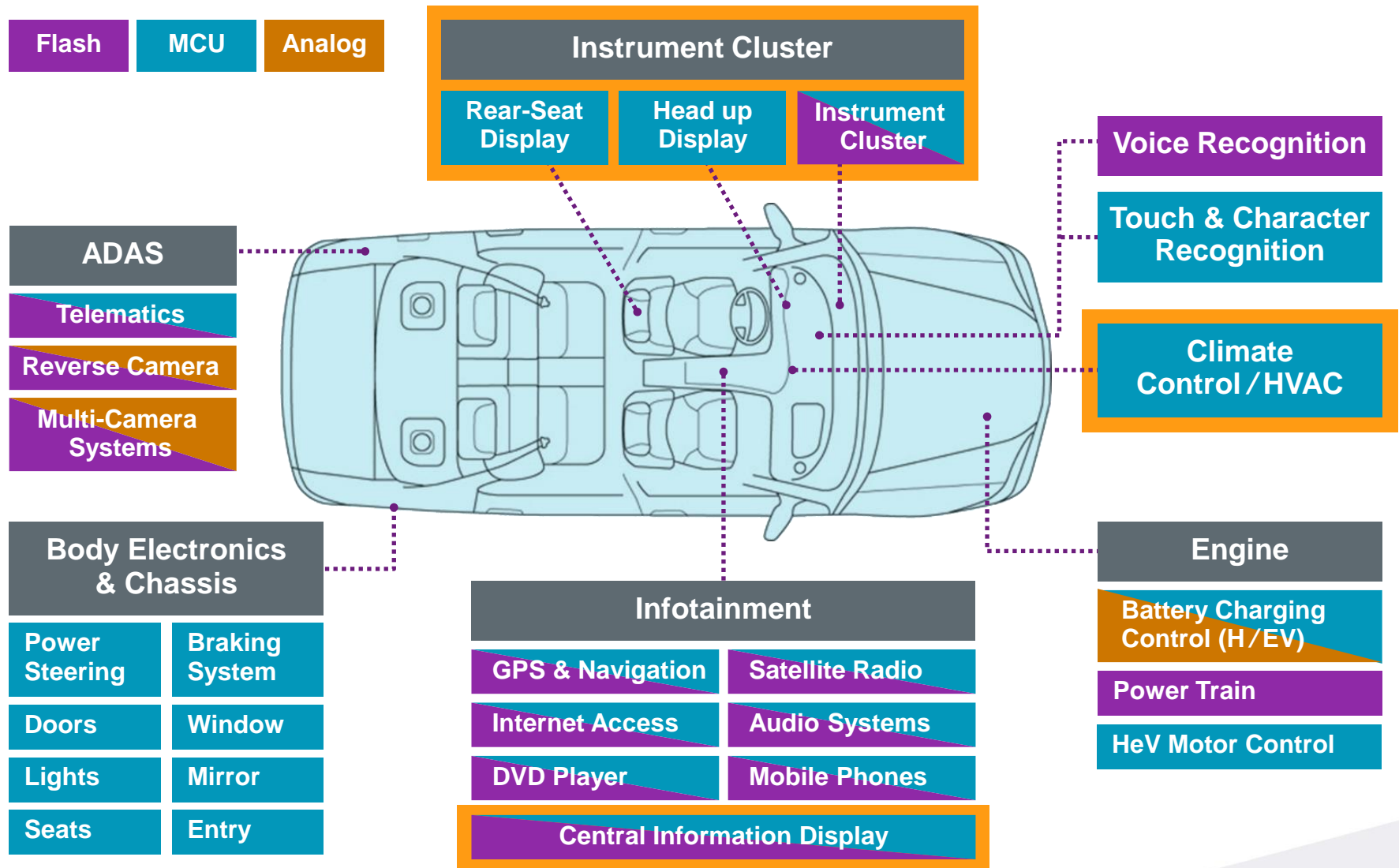
# Traveo™ New Automotive MCU Family for Graphics and HMI technologies

**Nobuhiko Akasaka, VP, Automotive Business**

**OCTOBER 3RD, 2014**

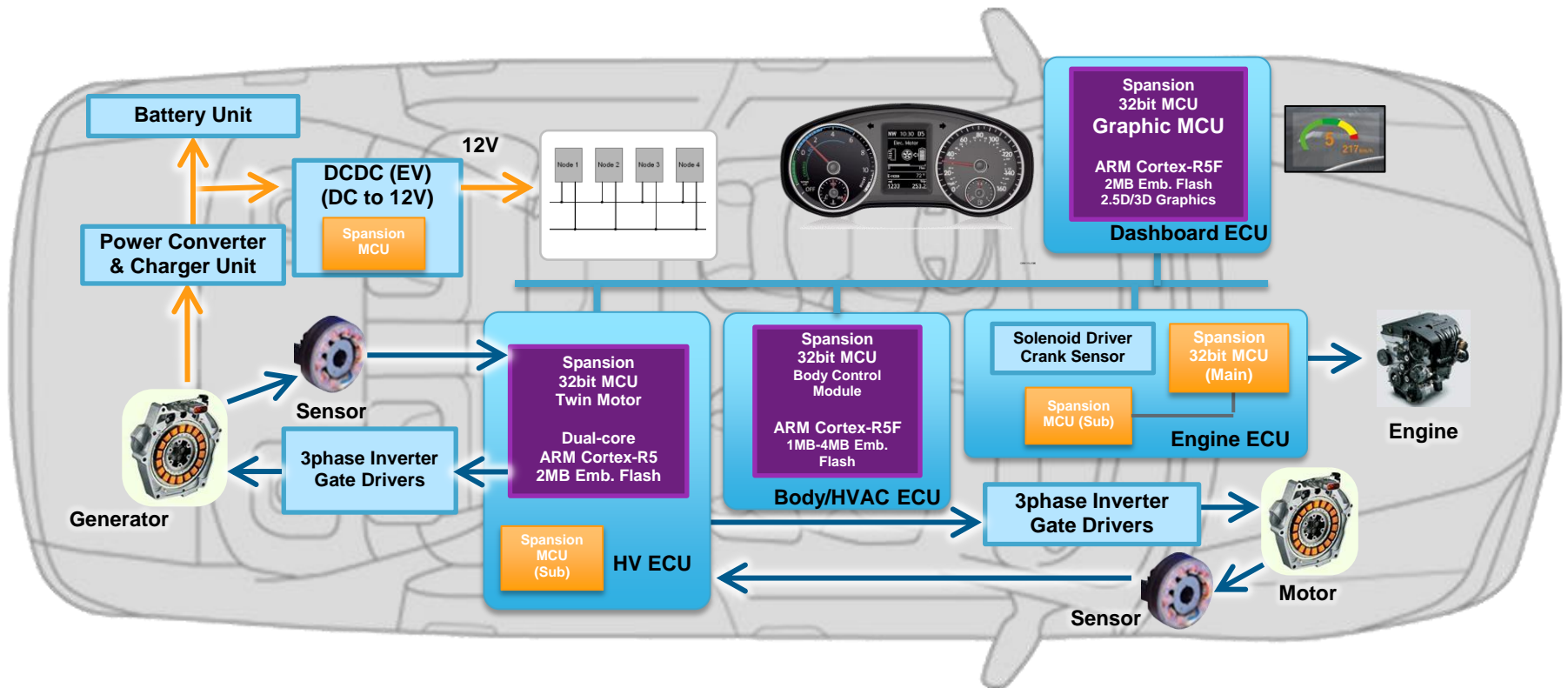


# Spancion Success in Automotive



# Traveo™ Family of Automotive MCUs

## First ARM® Cortex®-R5 in Automotive – Delivers Fast Start, Easy Design and High Quality



Software Driver



Evaluation Board



Evaluation IDE



# Traveo™ Family: Overview

## AUTOMOTIVE

- CAN-FD, Ethernet AVB
- Multi-functional serial I/F
- 12-bit ADC with range comparator
- Base Timer
- Real Time Clock, Timers

## ARM CORTEX®-R5 CORE

- >400DMIPS core performance
- High-Speed instruction & data cache
- Coresight JTAG Debug and Trace
- Memory Safety Extensions
- Prefetch & Branch Prediction

## EMBEDDED MEMORIES

- Up to 8 MB main flash
- Up to 256 kB work flash
- up to 640 KB RAM
- ECC (SECCDED) for flash and RAM
- High performance Flash access
- On-Chip E2PROM emulation

## SAFETY / SECURITY

- Chip Security
  - Debug, Trace & Test access
- Flash Security
- eSHE
- Memory & Timing Protection Units
- Peripheral Protection
- CRC and Window Watchdog
- Low voltage detection

## 2D/3D GRAPHICS ENGINE

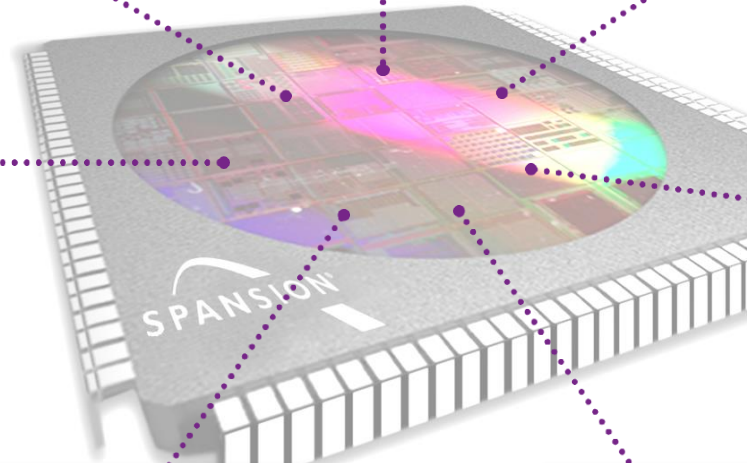
- 2 D Graphic Engine
- New features:
  - Warping, Compression
  - Vector Drawing Engine
- 3D Graphic Engine – New !
  - High efficient memory usage

## INNOVATION

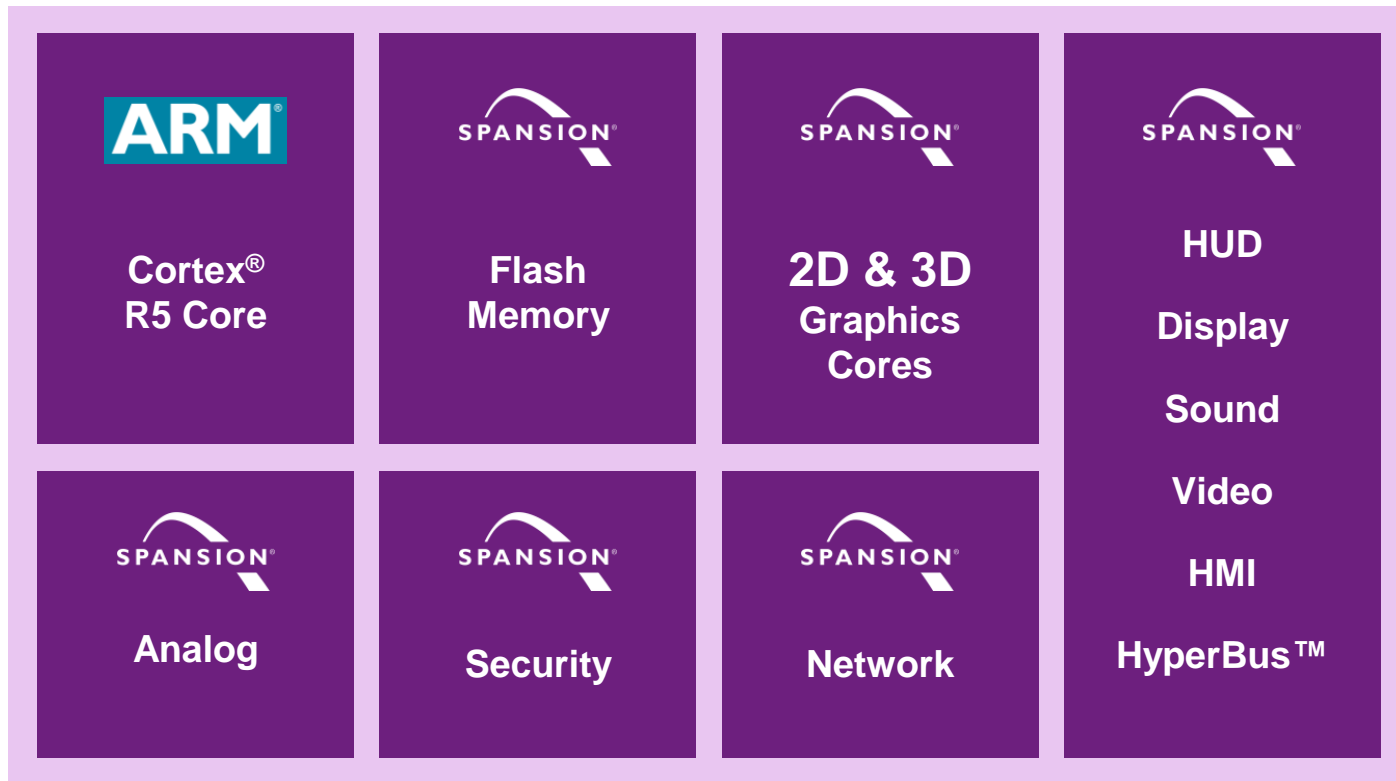
- CAN-FD
- Pretended CAN operation
- HyperBus™
- Ethernet AVB
- ADC improvements

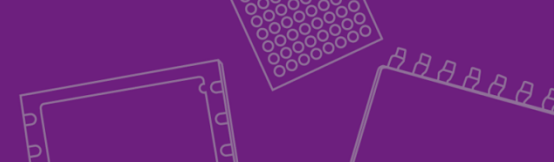
## POWER SAVING

- Power domains
- Pretended CAN
- Flexible clock distribution



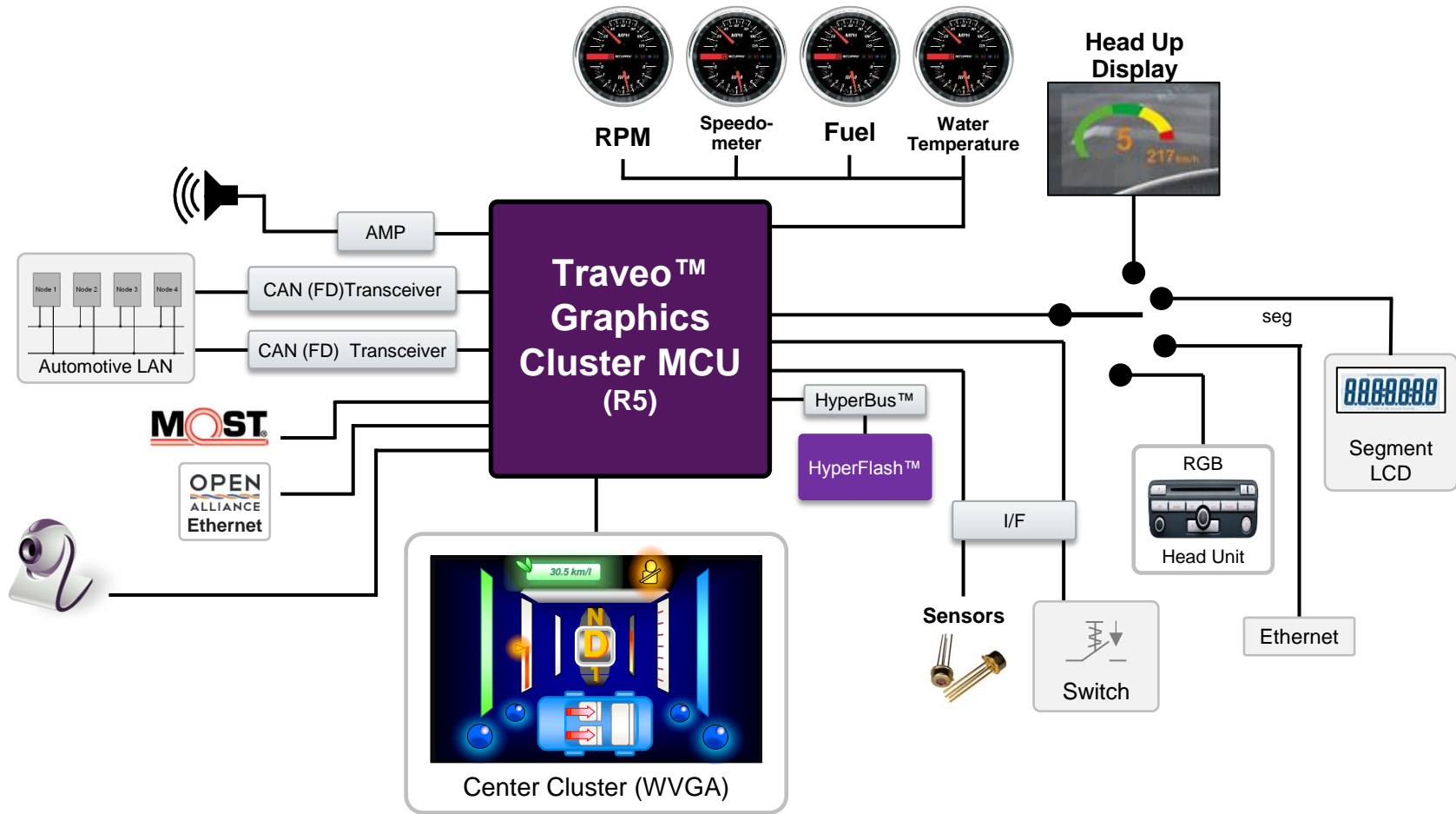
## GRAPHICS CLUSTER MCU





- **State-of-the-art 2D and 3D graphics**
- **Decreased external memory chips**
- **Shrink PCB**
- **Rich I/F and Connectivity + HyperBus™ I/F**
- **Support cutting edge sound system**
- **Universal Footprint and pin-outs**

# The World's First Single Chip 3D Capable Graphics Cluster MCU



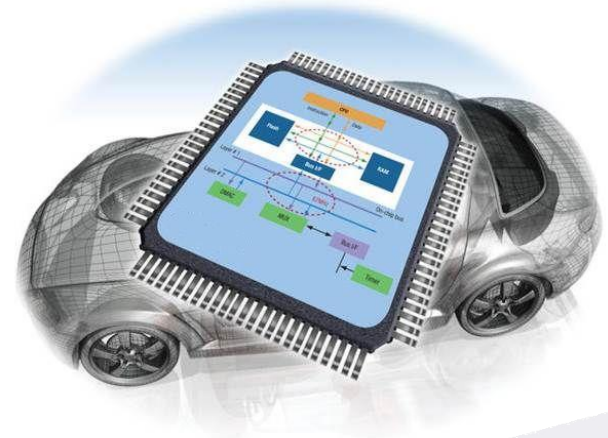
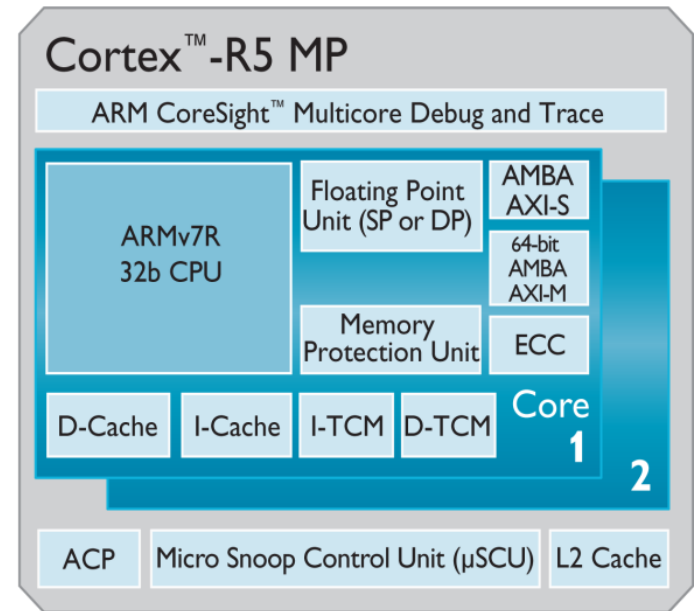
2D



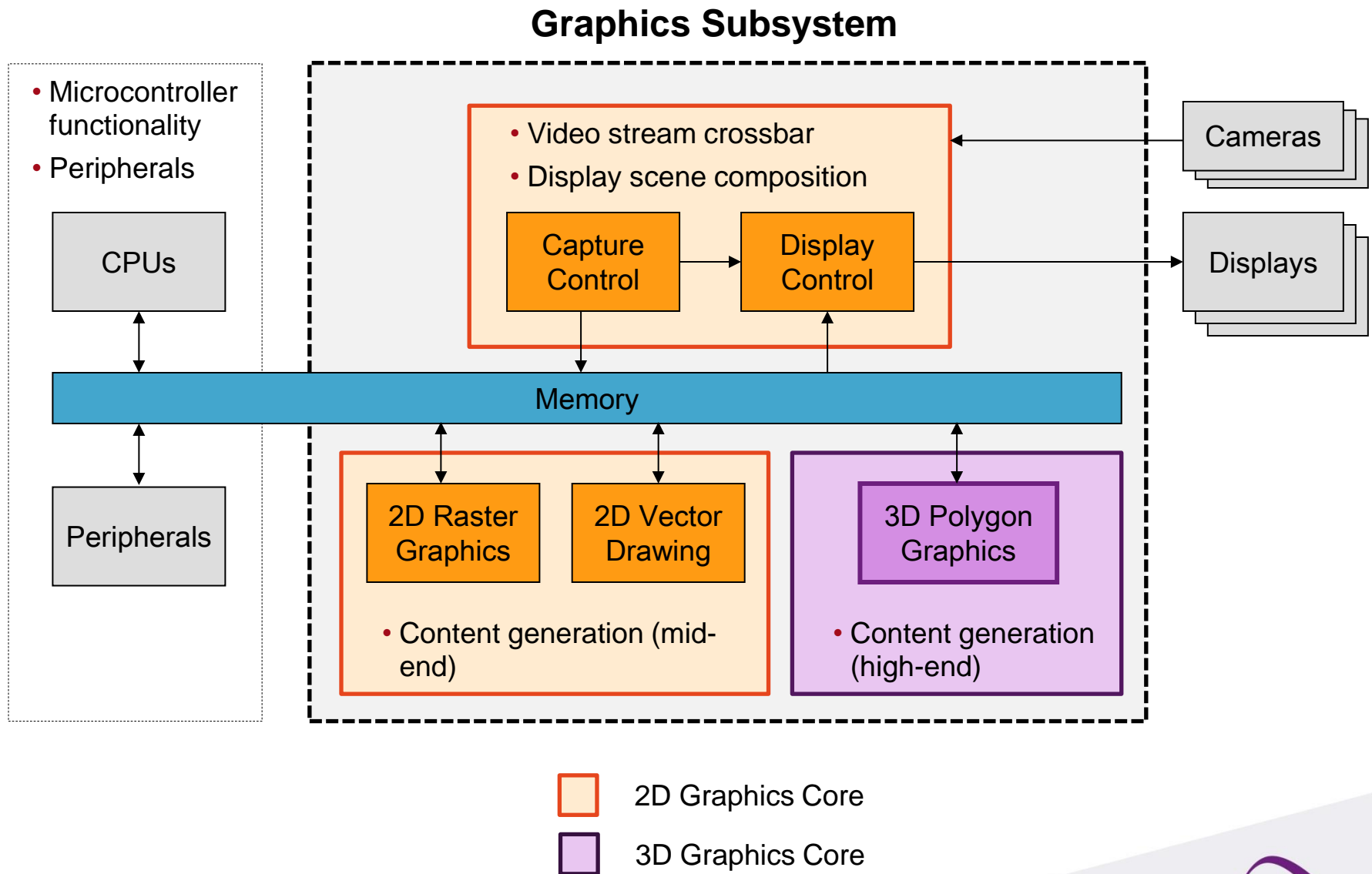
3D

# Why ARM® Cortex®? Why Cortex-R5 ?

- Cortex-R best for **hard real time** processing
  - Deterministic interrupt response
  - Branch prediction
  - Instruction pre-fetch
  - Dual issue pipeline
  - Optional FPU
  - Low latency for interrupts and ports
- Cortex-R for safety requirements
  - ASIL-A to ASIL-D
  - MPU, ECC and parity for Cache, TCM, bus ports
  - Watchdog
  - Lock-step configuration
- Cortex-R prepared for multi core usage
- Scalable performance
- Widely available tools and ecosystems

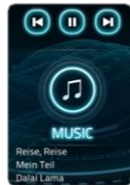


# Graphics Subsystem – 2D and 3D





- Leading 2D graphics with 3D effects dedicated to automotive/embedded applications



## General Features

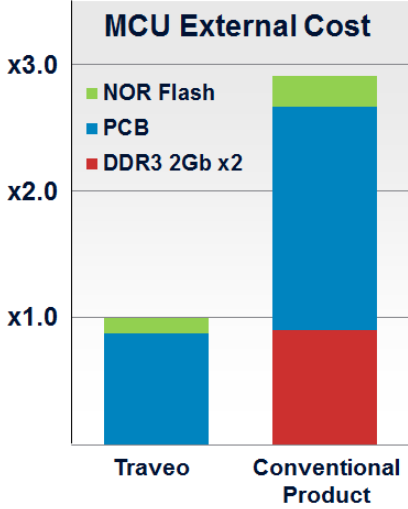
- Fast rendering of 2D and 3D effects
- Vector drawing (e.g. font rendering)
- Warping on-the-fly (head-up displays)
- Safety features (ASIL compliance)
- Reduced memory footprint (BOM simplification)
- High quality re-sampling filters (anisotropic, anti-strobe)



## Spansion 3D Graphic Engine



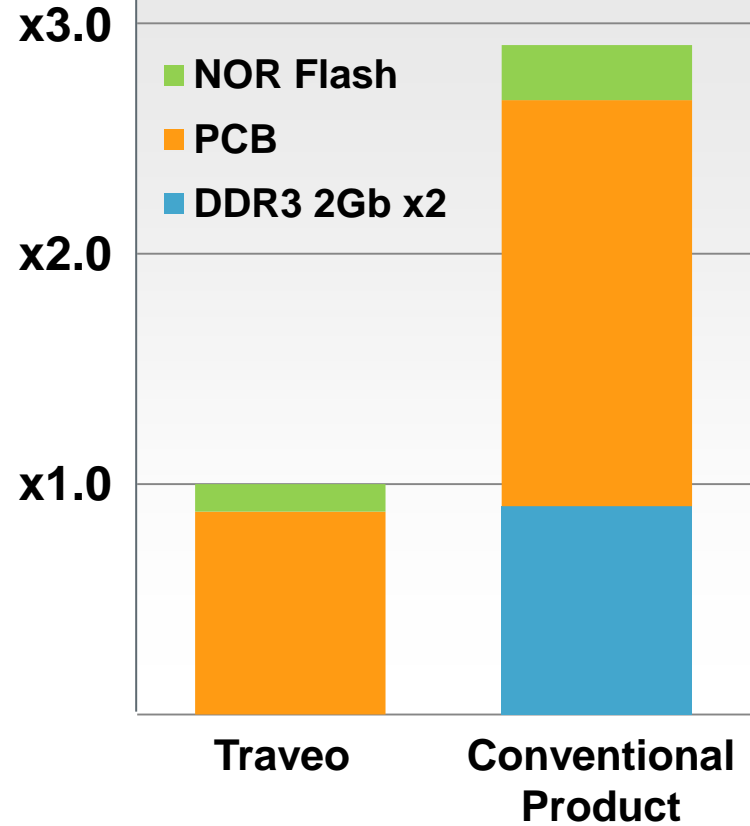
3D Content is directly passed to Display Engine  
No external RAM



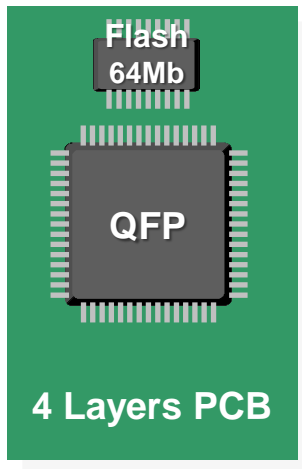
# Reducing System Cost of High-Resolution LCD



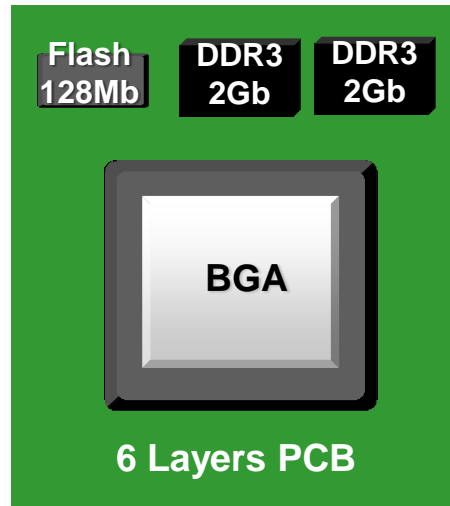
## MCU External Cost



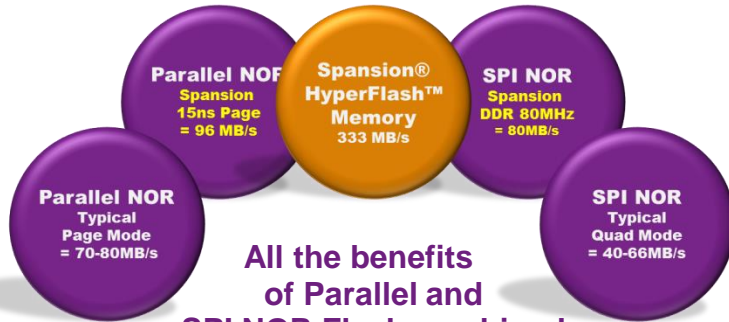
### Traveo



### Conventional Product

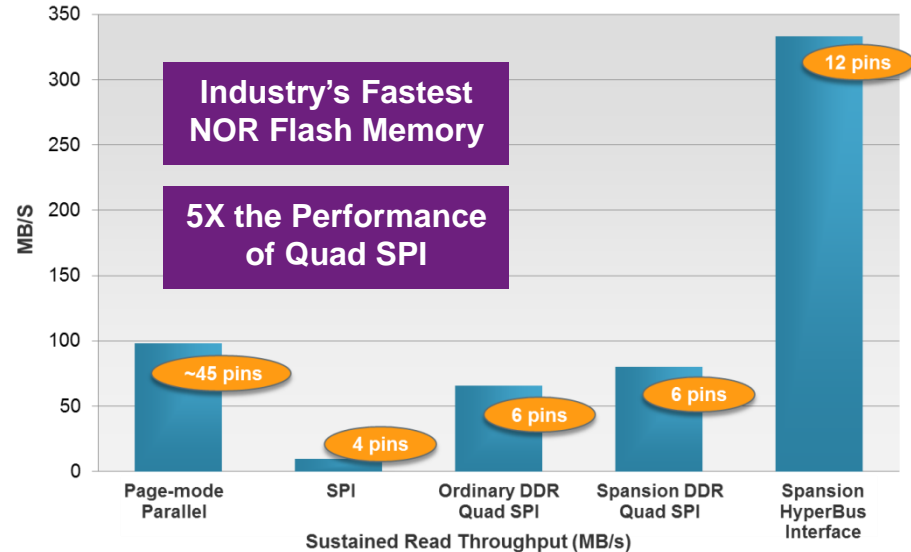
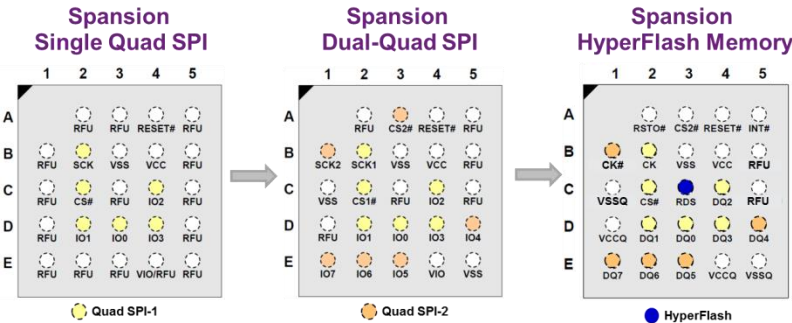
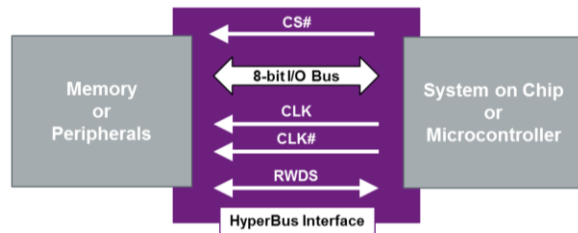


# Spansion HyperFlash™ Memory



All the benefits of Parallel and SPI NOR Flash combined for advanced memory systems

## 12-pin Spansion® HyperBus™ Interface



## HyperFlash™ Memory

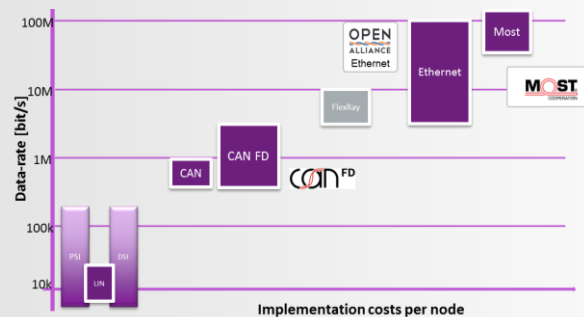
- HyperFlash memory and HyperBus™ interface
- Introduced Feb 2014
- High-speed, low-pin-count



# Rich Interfaces and Security

## Automotive Networks

- LIN
- CAN
- CAN-FD
- MOST
- Ethernet-AVB

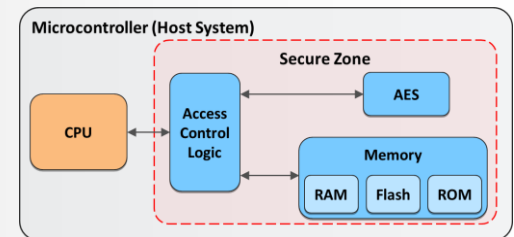


## Display Interfaces

- Digital RGB
- RSDS
- LVDS (FPD-Link)

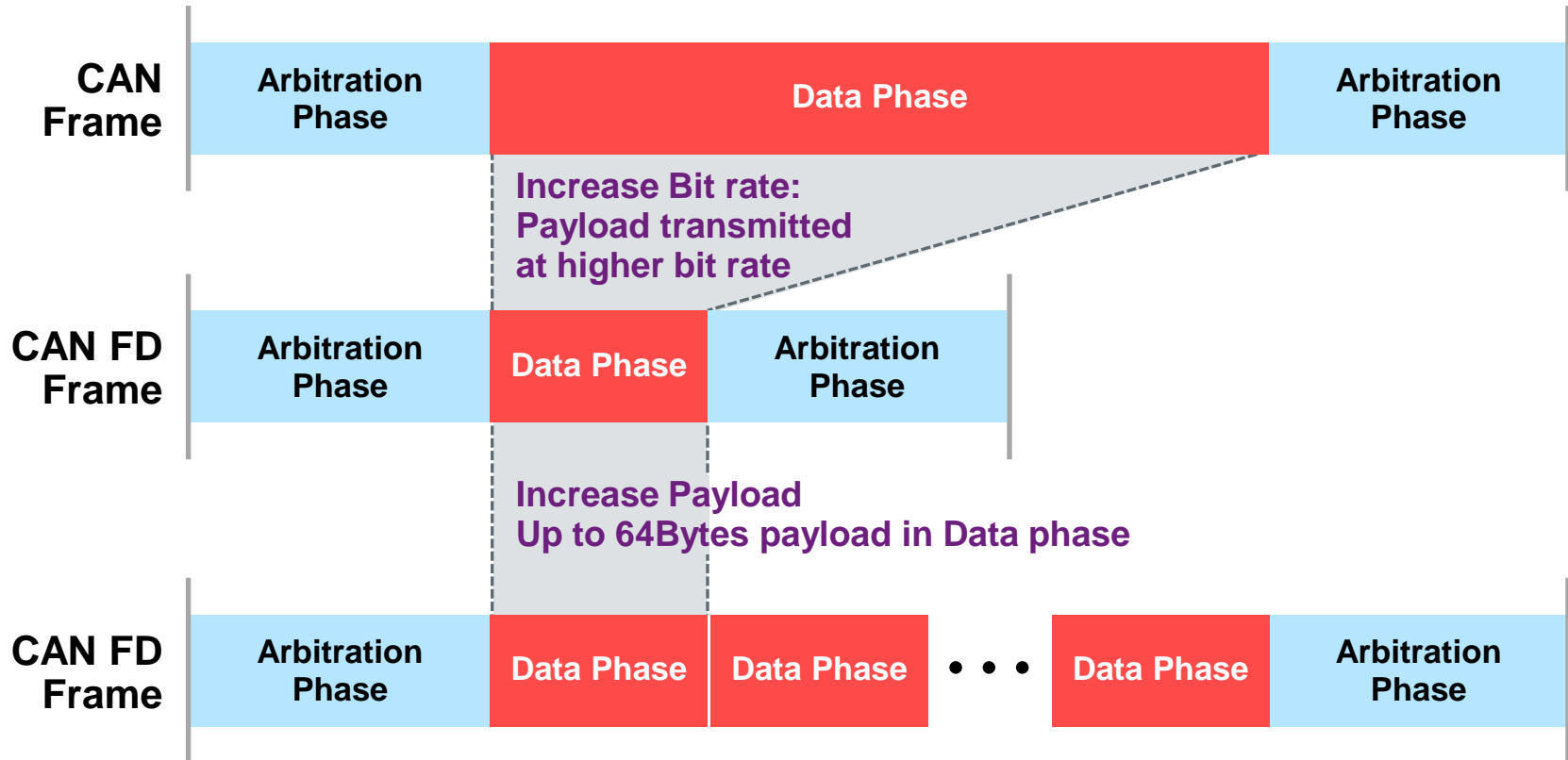
## Secure Hardware Extension (SHE)

- AES engine to encrypt/decrypt data stream
- MAC (Message Authentication Code) & Hash
- Random Number Generation
- Secure boot



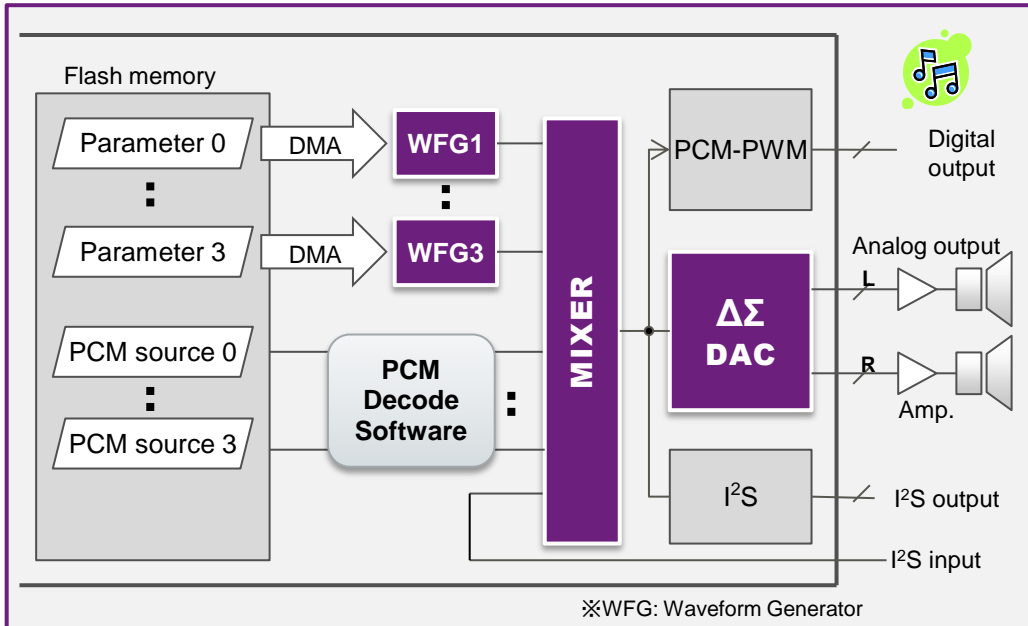
## Basic Interfaces for Dashboard Application

- Stepper Motor Control
- Segment LCD Control
- A/D Converter
- Various Timers



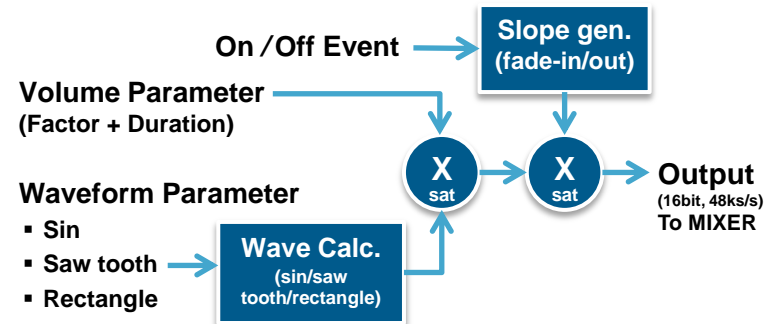
# Sound System – High Quality Sound Better Than CD

## Block Diagram of New Sound System



## Issue: Growing sound data Solution: New WFG

- Generate sin/saw tooth/rectangle wave by small parameter
- Fade-in/out function to direct sound effect like reverberation



## Issue: Synthesizing multiple sound source

### Solution: New MIXER

- Mixing different frequency sound sources
- Support I2S to synthesize external sound
- Saturation calculation keeps high quality after synthesis

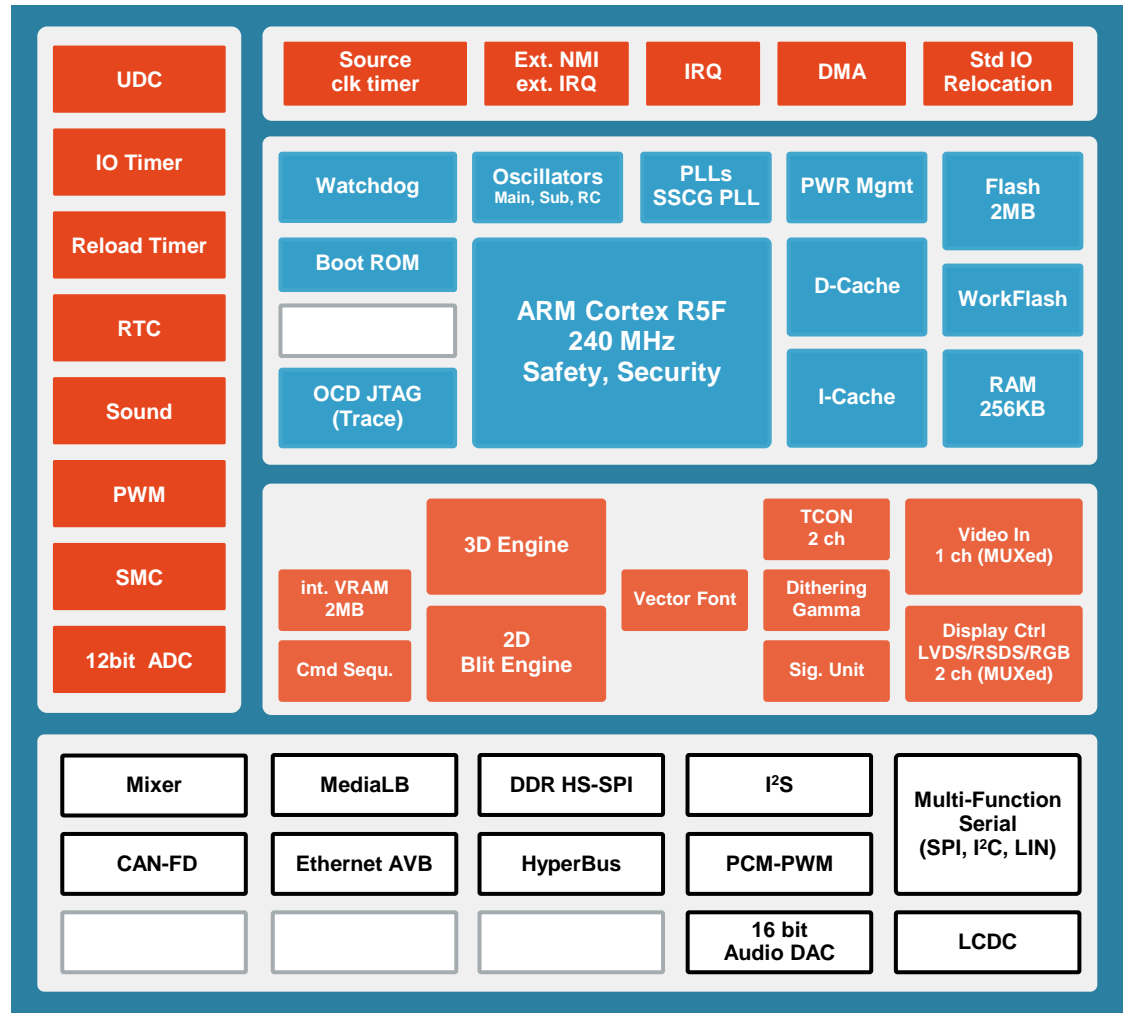
## Issue: Lots of external circuits, effort for tuning

### Solution: Implement ΔΣDAC

- Audio DAC which has been implemented in mobile phones
- Analog output with 48KHz, 24bit data for more than CD quality
- Dedicated pin (COM) to connect capacitor for noise tolerance
- ΔΣ modulation with noise shaping effect to simplify external circuit to just low cost LFP

# S6J326C Overview

Cluster	
CPU	ARM CR5F
Memory (Flash/RAM)	Flash 2MB RAM 256KB
Memory (WorkFlash)	112KB
VRAM	Internal: 2MB
3D	<b>Spansion 3D Graphic engine</b> ✨
2D	<b>Spansion 2D Graphic Engine</b> ✨
Video-Out	2ch (multiplexed)
Video-In	1ch (multiplexed)
Display I/F	Digital RGB, RSDS, <b>LVDS</b> ✨
Serial I/F	12ch
HyperBus I/F	Yes
<b>CAN-FD</b> ✨	4ch
Media I/F	<b>MediaLB</b> ✨ <b>Ethernet AVB</b> ✨
Security	Device Security (SHE)



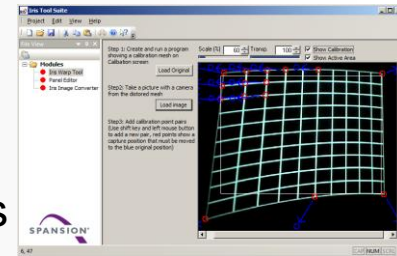


## AUTOSAR

- MCAL 4.x available
- BSW will be provided by third parties

## Graphic

- Spansion 2D Graphic Engine library available
- Spansion 3D Graphic Engine library available
- Warping support tool available
- Authoring tool will be supported by third parties

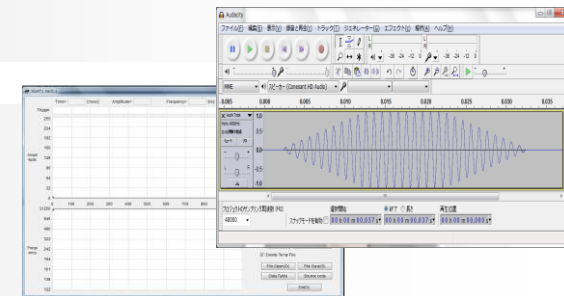


## SHE

- CRY library available

## Sound

- Waveform editor & simulator available



# Semiconductors Enabling Advanced Automotive Technology

Advanced Graphical User Interfaces, HMI and Head Up Displays



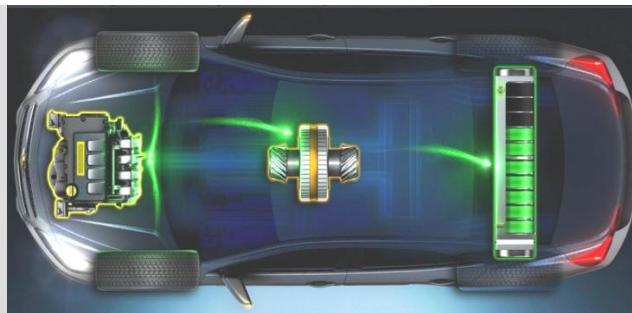
Advanced Driver Assistant Systems and 4G Telematics

Expansive infotainment and comfort electronics, displays going to 4K



High speed automotive networks including Ethernet

Electricification, zero and low emissions



Environment, Social and Regulatory impact



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## For Acceleration of 2D Graphics – Typical Use Cases

- Fast rotating elements with temporal filter (anti-strobe)
- Fast 2D/2.5D menu rendering
- Drawing Engine (e.g. font rendering, vector drawing)
- Color space conversions (e.g. YUV → RGB)
- “Cover flow” – like multimedia selections
- Fast visualizations and 2D effects
- Safe display of tell-tales, warnings etc
- Ultra-fast BLT operations and buffer clears
- Direct warping support for HuD